# Leveraging Reviews: Learning to Price with Buyer and Seller Uncertainty 

Ellen Vitercik<br>Stanford University

Joint work with Wenshuo Guo, Nika Haghtalab, and Kirthevasan Kandasamy

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## Learning from reviews

Online shopping accounts for $22 \%$ of global retail sales

Customers make far more informed decisions than ever before Gain insights from hundreds of reviews before making purchases

## Learning from reviews

Often use reviews by buyers who share their "type," e.g.:


Body type for clothes

Skin type for skincare products

Use these reviews to estimate how much they will vallue items Quantities they may be uncertain of before purchasing

## Filtering reviews by type



[^0]
## Looking for specific info?

## Customer Reviews

## A Mis Did not collect any hair off of my long haired cat

By Nazli Zeynep Turken on August 30, 2021
This brush/comb combo did not really collect any hair from my long-haired cat without a lot of pressure. The fur shedder work better.

## Filtering reviews by type



## Filtering reviews by type



Paula's Choice
Skin Perfecting 2\% BHA Liquid Exfoliant


| Q Sort V | Rating $\checkmark$ | Verified Purchases | Non-Incentivized Reviews Only (i) | Skin Concerns $V$ | Age Range $\checkmark$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Oily $\times$ Clear |  |  |  |  |  |
| Viewing 1-6 of 189 reviews |  |  |  |  |  |
| $\star \star \star \star \star$ |  | LITERALLY NEED |  |  |  |
| 6 d ago |  | I didn't notice a major difference until I ran out of it, then my forehead started to break out again and my skin just |  |  |  |
| $\checkmark$ Recommended |  | looked dull. It's the only thing that gets rid of pimples that are painful and under the skin. |  |  |  |
|  |  | Helpful? $\triangle$ (3) $\mid \nabla(1)$ |  |  |  |

## Key challenge when pricing

For rare types of customers,

- May find only a few reviews from similar customers
- Due to uncertainty, may only be willing to buy at relatively low prices


Editor Mid Rise Bootcut Pant
$\boldsymbol{\star} \boldsymbol{\star} \boldsymbol{\star} \boldsymbol{\star} \boldsymbol{\star} \boldsymbol{*} \quad 4.2$ (352) Write a review


ATHLETIC $\times$ $\square$

1-7 of 7 Reviews

## Key challenge when pricing

Customer's purchase decision isn't just a function of the price

- Depends on how certain the customer is about her valuation
- In turn, depends on the earlier sales and reviews

Leads to a tension between:

- Setting revenue-optimal prices, and
- Ensuring that buyers have enough reviews to estimate their values


## Results overview

Introduce a model that simultaneously captures:
The seller's pricing problem
( $\square$ The buyers' learning problem
$\star \star \star$ The modus through which the buyers learn: reviews
We study how a seller can learn to set high-revenue prices

- Provide a no-regret learning algorithm
- Matching regret lower bounds


## Outline

1. Introduction
2. Mechanism design background
3. Model
4. Main results
5. Conclusions and future directions

## Mechanism design background

- Single item, single buyer
- Distribution $\mathcal{D}$ over buyer's value for item Seller knows $\mathcal{D}$



## Mechanism design background

- Single item, single buyer
- Distribution $\mathcal{D}$ over buyer's value for item

Seller knows $\mathcal{D}$

- Interaction between buyer and seller:

1. Seller uses $\mathcal{D}$ to select choose price $p$
2. Buyer draws value $v \sim \mathcal{D}$ and purchases item if $v \geq p$

- Revenue-maximizing price: $\operatorname{argmax}\left\{p \cdot \mathbb{P}_{v \sim \mathcal{D}}[v \geq p]\right\}$
- Assumes seller knows $\mathcal{D}$ and buyer knows $v$

We relax both these assumptions

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## Model

- Item sold repeatedly to sequence of buyers over $T$ rounds
- Buyers are distinct
- Each buyer has a type $i \in[d]$
- E.g., height, weight, skin type, ...
- There's an unknown distribution $\mathcal{P}$ over types [d]



## Model

- Buyer of type $i$ 's value for item drawn from distribution $\mathcal{D}_{i}$
- support $\left(\mathcal{D}_{i}\right) \subseteq[0,1]$
- Has mean $\theta_{i}$
- $\theta_{i}$ : buyer's ex-ante value
- What buyer would expect their value to be before buying the item
- $v \sim \mathcal{D}_{i}$ : buyer's ex-post value
- What their value actually is after buying the item
- Seller knows $\theta_{1}, \ldots, \theta_{d}$ but not the distributions $\mathcal{P}, \mathcal{D}_{1}, \ldots, \mathcal{D}_{d}$
Distribution over types


## Online learning model

At each timestep $t=1, \ldots, T$ :

1. Reviews $\sigma_{t-1}$ describe past buyers' types $\&$ ex-post values


Type
Value $v_{6}$

## Online learning model

At each timestep $t=1, \ldots, T$ :

1. Reviews $\sigma_{t-1}$ describe past buyers' types \& ex-post values
2. Seller sets a price $p_{t} \in[0,1]$
3. Buyer arrives with type $i_{t} \sim \mathcal{P}$
i. They observe the past reviews of buyers with type $i_{t}$
ii. They decide whether to purchase the item

Seller doesn't know the type $i_{t}$ when they choose $p_{t}$
4. If the buyer purchases the item, they pay $p_{t}$
i. If they buy, they leave a review of $\left(i_{t}, v_{t}\right)$ with $v_{t} \sim \mathcal{D}_{i_{t}}$

## Buyers' purchasing model

- Buyer's purchase decision defined by threshold $\tau_{t}\left(\sigma_{t-1}, i_{t}\right)$
- $\tau_{t}\left(\sigma_{t-1}, i_{t}\right)$ represents the buyer's estimation of $\theta_{i_{t}}$ based on reviews
- Agent purchases the item if $p_{t} \leq \tau_{t}\left(\sigma_{t-1}, i_{t}\right)$
- Conservative agent would choose $\tau_{t}\left(\sigma_{t-1}, i_{t}\right)$ to be low
- Extreme example would set $\tau_{t}\left(\sigma_{t-1}, i_{t}\right)=0$

Agent only buys item if offered for free!

- Optimizing revenue with such a conservative agent is hopeless


## Bounded pessimism assumption

$\tau_{t}\left(\sigma_{t-1}, i_{t}\right)$ is at least a lower confidence bound $\mathrm{LB}_{t}$ that equals:

- The average of the reviews left by buyers with type $i_{t}$,
- Minus an uncertainty term that depends on \# of reviews

Definition: $\eta$-pessimistic agent

- $\Phi_{t}=$ reviews left by previous buyers with type $i_{t}$
- $\mathrm{LB}_{t}=\frac{1}{\left|\Phi_{t}\right|} \sum_{v \in \Phi_{t}} v-\sqrt{\frac{1}{2\left|\Phi_{t}\right|} \ln \frac{t}{\eta}}$
- Agent is $\eta$-pessimistic if $\tau_{t}\left(\sigma_{t-1}, i_{t}\right) \geq \mathrm{LB}_{t}$
- Will definitely buy if $\mathrm{LB}_{t} \geq p_{t}$


## Bounded pessimism assumption

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- Agent is $\eta$-pessimistic if $\tau_{t}\left(\sigma_{t-1}, i_{t}\right) \geq \mathrm{LB}_{t}$
- Will definitely buy if $\mathrm{LB}_{t} \geq p_{t}$

With probability $1-\eta$, for all $t, \theta_{i_{t}} \geq \mathrm{LB}_{t}$

- If $\mathrm{LB}_{t} \geq p_{t}$, agent's expected utility $\theta_{i_{t}}-p_{t}$ is likely positive
- Will buy if have good reason to believe their expected utility is $\geq 0$


## Key challenge

- Seller doesn't know $i_{t}$
$\Rightarrow$ Doesn't know \# of reviews buyer will use to construct value estimate
- If $i_{t}$ is a rare type, then $\mathrm{LB}_{t}$ will be low

Would have to set a llow price to ensure a purchase and a review

- If rare type's value is high, may be worth it to offer a low price

Seller could "win over" these rare but high-value customers


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- If rare type's value is high, may be worth it to offer a low price

Seller could "win over" these rare but high-value customers

- Seller has to decide who to win over without knowing $i_{t}$ or $\mathcal{P}$

May offer low price to a buyer who'd be willing to buy at a higher price

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## Prior research

## Rich literature on social learning from reviews

[Chamley, '04; Bose et al., RAND J. Econ'06; Crapis et al., Manage Sci '17; Besbes, Scarsini, OR'18; Ifrach et al., OR'19; Kakhbod et al. SSRN'21; Boursier et al., ALT'22; Acemoglu et al. Econometrica'22]

## Bayesian buyers:

Calculate item's posterior quality given the past reviews [e.g., Ifrach et al., OR'19; Boursier et al., ALT'22; Acemoglu et al., Econometrica'22]

May be challenging to compute Bayesian updates
Several papers relax this assumption
[e.g., Crapis et al., Manage Sci '17; Besbes, Scarsini, OR'18]

## Prior research

- E.g., Besbes and Scarsini [OR'18] study

1. Fully Baysian buyers
2. Buyers who can only observe the average of the past reviews

- Conditions under which buyers can recover product's true quality
- Our model is situated between (1) and (2)
- Purchase decisions depend on:
- Average of the past reviews
- Number of those reviews
- Besbes and Scarsini [OR'18] analyze risk-neutrall buyers
- We study risk-averse buyers:

May not purchase even if the price is below the average reviews

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## Regret

Regret is the difference between:
(1) The algorithm's total expected revenue, and
(2) The expected revenue of the optimal fixed price if: agents buy if their ex-ante value is larger than the price

Under (2) the buyers and seller know more than under (1):

- Seller knows all distributions $\mathcal{P}, \mathcal{D}_{1}, \ldots, \mathcal{D}_{d}$

Knows which customers to target to maximize revenue

- Buyers know their ex-ante values $\theta_{1}, \ldots, \theta_{d}$

Seller can extract more revenue than he could from uncertain buyers

## Regret

Regret is the difference between:
(1) The algorithm's total expected revenue, and
(2) The expected revenue of the optimal fixed price if: agents buy if their ex-ante value is larger than the price
$b_{t}=1$ if buyer buys at round $t$ at price $p_{t} ; b_{t}=0$ otherwise

$$
\text { (1) }=\sum_{t=1}^{T} b_{t} \cdot p_{t}
$$

$$
\begin{gathered}
p^{*}=\underset{\operatorname{argmax}}{\arg }\left\{p \cdot \mathbb{P}_{i \sim \mathcal{P}}\left[\theta_{i} \geq p\right]\right\} \\
2=T \cdot p^{*} \cdot \mathbb{P}_{i \sim \mathcal{P}}\left[\theta_{i} \geq p^{*}\right]
\end{gathered}
$$

## Regret

Regret is the difference between:
(1) The algorithm's total expected revenue, and
(2) The expected revenue of the optimal fixed price if: agents buy if their ex-ante value is larger than the price

In other words,

$$
\mathbb{E}\left[R_{T}\right]=T \cdot p^{*} \cdot \mathbb{P}_{i \sim \mathcal{P}}\left[\theta_{i} \geq p^{*}\right]-\sum_{t=1}^{T} p_{t} \cdot b_{t}
$$

## Main result

$q_{\text {min }}=$ minimum probability of any type $\left(\min _{i \in[d]} \mathbb{P}_{j \sim \mathcal{D}}[j=i]\right)$
Theorem: We provide an algorithm such that

- If $q_{\text {min }}$ not tiny $\left(q_{\min }>2 d^{-2 / 3} T^{-1 / 3}\right)$ then

$$
\mathbb{E}\left[R_{T}\right]=O\left(\sqrt{\frac{T}{q_{\min }}}+T^{1 / 3} d^{2 / 3}\right)
$$

- Otherwise,

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{2 / 3} d^{1 / 3}+T^{1 / 3} d^{2 / 3}\right)
$$

Also provide lower bounds that match up to lower order terms

## Prior research

If seller only observes purchase decisions and not reviews:

- $\widetilde{\Theta}\left(T^{2 / 3}\right)$ regret bound [Kleinberg \& Leighton, '03]
- Can be improved to $\widetilde{\Theta}\left(T^{1 / 2}\right)$ under distributional assumptions

If seller observes purchase decisions and reviews:

- Algorithm with $\tilde{O}(\sqrt{T})$ regret [Zhao \& Chen, '20]
- Assumes buyers know their own values


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## Algorithm overview

Algorithm maintains set $S_{t}$ of buyer types which it estimates:

1. Have a sufficiently high value, and
2. Are not exceedingly rare

Intuitively, $S_{t}$ is the set of buyers that the algorithm is targeting


## Algorithm overview

Algorithm has two phases

## 1st phase:

- Algorithm offers the item for free
- Observes i.i.d.d. samples from the type distribution
- Sets $S_{t}$ to be the set of types that appeared often enough


## 2nd phase:

- Sets price low enough so that buyers in $S_{t}$ always buy
- Eliminates types from $S_{t}$ that contribute too little revenue


## Algorithm: $1^{\text {st }}$ phase

Offers item for free for $\widetilde{\Theta}\left(T^{1 / 3} d^{2 / 3}\right)$ rounds
$Q=$ set of buyer types that appeared frequently


## Algorithm: $2^{\text {nd }}$ phase overview

Algorithm will ignore types not in $Q$

- These customers are rare
- Will have more uncertainty about their value (low $\mathrm{LB}_{t}$ )
- Seller will have to set a low price to target these customers
$\Rightarrow$ Not worthwhile to target these customers


$$
Q=\{\bullet, \mathbf{\Delta}\}
$$

## Algorithm: $2^{\text {nd }}$ phase overview

In $2^{\text {nd }}$ phase, only aims to maximize revenue WRT buyers in $Q$

- $\operatorname{rev}(p, Q)=p \cdot \mathbb{P}_{i \sim \mathcal{D}}\left[\theta_{i} \geq p\right.$ and $\left.i \in Q\right]$
- $p^{*}(Q)=\operatorname{argmax}_{p \in[0,1]} \operatorname{rev}(p, Q)$

Observation: $p^{*}(Q)=\theta_{i_{Q}}$ for some $i_{Q} \in Q$


$$
Q=\{0, \Delta\}
$$

## Algorithm: $2^{\text {nd }}$ phase price selection

Maintains set $S_{t}$ of "active types" such that $i_{Q}$ is likely in $S_{t}$ $S_{t}$ initially set to $Q$

Sets $p_{t}$ low enough to ensure if $i_{t} \in S_{t}$, then the buyer will buy Ensures a review if $i_{t} \in S_{t}$


$$
s_{t}=\{\boldsymbol{\bullet}, \mathbf{\triangle}\}
$$

## Algorithm: $2^{\text {nd }}$ phase type elimination

For each active type $i \in S_{t}$, algorithm estimates $\operatorname{rev}\left(\theta_{i}, Q\right)$ $\operatorname{rev}\left(\theta_{i}, Q\right)=\theta_{i} \cdot \mathbb{P}_{j \sim \mathcal{D}}\left[\theta_{j} \geq \theta_{i}\right.$ and $\left.j \in Q\right]$

Requires care because at each round:

- Don't observe $\mathbf{1}_{\left\{\theta_{i_{t} \geq \theta_{i}} \text { and } i_{t} \in Q\right\}}$
- Only observe $\mathbf{1}_{\left\{b_{t}=1, \theta_{i_{t}} \geq \theta_{i} \text {, and } i_{t} \in Q\right\}}$



## Algorithm: $2^{\text {nd }}$ phase type elimination

For each active type $i \in S_{t}$, algorithm estimates $\operatorname{rev}\left(\theta_{i}, Q\right)$

$$
\operatorname{rev}\left(\theta_{i}, Q\right)=\theta_{i} \cdot \mathbb{P}_{j \sim \mathcal{D}}\left[\theta_{j} \geq \theta_{i} \text { and } j \in Q\right]
$$

Removes types from $S_{t}$ if estimate is too small


## Algorithm summary

Phase 1:

- Offer item for free to get samples from type distribution
- Set $Q$ to be set of types that appeared sufficiently often

Phase 2:

- Only aim to compete with $p^{*}(Q)=\theta_{i_{Q}}$ for some $i_{Q} \in Q$
- Maintain set $S_{t}$ such that $i_{Q} \in S_{t}$
- Set price low enough so that buyers in $S_{t}$ always buy
- Eliminate types from $S_{t}$ that contribute too little revenue


## Distinctions from explore-then-commit

"Explore" phase of ETC is much longer (often $O\left(T^{2 / 3}\right)$ rounds)
ETC algorithms focus on learning all unknowns in $1^{\text {st }}$ phase We only focus on eliminating low probability types
"Commit" phase of ETC often doesn't include any learning In the $2^{\text {nd }}$ phase, our algorithm is still learning the optimal price

Unlike our algorithm, ETC can"t obtain $O\left(T^{1 / 2}\right)$ regret

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## Regret bound

Theorem: If $q_{\min }$ is tiny $\left(q_{\min }<2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{1 / 3} d^{2 / 3}+T^{2 / 3} d^{1 / 3}\right)
$$

Otherwise,

$$
\mathbb{E}\left[R_{T}\right]=O\left(\sqrt{\frac{T}{q_{\min }}}+T^{1 / 3} d^{2 / 3}\right)
$$

$q_{\text {min }}=$ minimum probability of any type $\left(\min _{i \in[d]} \mathbb{P}_{j \sim \mathcal{D}}[j=i]\right)$

## Proof sketch

Theorem: If $q_{\min }$ is tiny $\left(q_{\min }<2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{1 / 3} d^{2 / 3}+T^{2 / 3} d^{1 / 3}\right)
$$

Proof sketch:

- In $1^{\text {st }}$ phase, item offered for free
- Phase lasts $\widetilde{\Theta}\left(T^{1 / 3} d^{2 / 3}\right)$ rounds

Phase 1

## Proof sketch

Theorem: If $q_{\min }$ is tiny $\left(q_{\min }<2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{1 / 3} d^{2 / 3}+T^{2 / 3} d^{1 / 3}\right)
$$

Proof sketch:

- In $2^{\text {nd }}$ phase, alg competes with $p^{*}(Q)$
- Competing with $p^{*}(Q)$ instead of optimal price adds $O\left(T^{2 / 3} d^{1 / 3}\right)$ regret

$$
\underset{\bullet \Delta}{\stackrel{\Xi_{\theta_{1}} \mp \theta_{2}}{ } \Gamma_{\theta_{3}}^{\longrightarrow}} \quad Q=\{\bullet, \Delta\}
$$

## Proof sketch

Theorem: If $q_{\min }$ is tiny $\left(q_{\min }<2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{1 / 3} d^{2 / 3}+T^{2 / 3} d^{1 / 3}\right)
$$

Proof sketch:

- In $2^{\text {nd }}$ phase, maintains estimates of $\operatorname{rev}\left(\theta_{i}, Q\right)$ for all $i \in S_{t}$
- Error of estimates contributes $\tilde{O}(\sqrt{T})$ to regret



## Proof sketch

Theorem: If $q_{\min }$ is tiny $\left(q_{\min }<2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(T^{1 / 3} d^{2 / 3}+T^{2 / 3} d^{1 / 3}\right)
$$

Proof sketch:

- Agents themselves are learning
- Increases the regret by $O\left(d^{1 / 3} T^{1 / 3} \sqrt{\ln \frac{1}{\eta}}\right)$


## What changes when $q_{\text {min }}$ isn't tiny?

Theorem: If $q_{\text {min }}$ isn't tiny $\left(q_{\text {min }}>2 d^{-2 / 3} T^{-1 / 3}\right)$

$$
\mathbb{E}\left[R_{T}\right]=O\left(\sqrt{\frac{T}{q_{\min }}}+T^{1 / 3} d^{2 / 3}\right)
$$

Proof sketch:

- Same analysis structure, but we prove that WHP, $Q=[d]$
- Significantly reduces the sources of regret


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## Nearly-matching regret lower bound

## Theorem:

- $q_{\text {min }}$-independent lower bound of $\Omega\left(T^{2 / 3} d^{1 / 3}\right)$
- If $q_{\min }>T^{-1 / 3} d^{-2 / 3}$, lower bound of $\Omega\left(\sqrt{\frac{T}{q_{\min }}}\right)$


## Lower bound proof intuition

Different types have similar value distributions

- But large variation in appearance probabilities

Intuitively, any algorithm must decide if:

- It will target low-probability buyers (large confidence intervals)


## Lower bound proof intuition

Different types have similar value distributions

- But large variation in appearance probabilities

Intuitively, any algorithm must decide if:

- It will target low-probability buyers (large confidence intervals)
- Or ignore low-probability buyers

Either way, any algorithm suffers high regret


## Lower bound proof intuition ( $d=2$ )

- $\theta_{1}=\theta_{2}=\frac{1}{2} \quad \Rightarrow \quad$ baseline's price is $\frac{1}{2}$
$\cdot \mathbb{P}_{i \sim \mathcal{P}}[i=1]=q, \quad \mathbb{P}_{i \sim \mathcal{P}}[i=2]=1-q, \quad q=T^{-1 / 3}$
- Type 1's lower bound will always be $\lesssim \frac{1}{2}-\sqrt{\frac{1}{q T}}=\frac{1}{2}-T^{-1 / 3}$
- If target Type 1 and 2 , must set $p_{t} \precsim \frac{1}{2}-T^{-1 / 3}$
- Means regret is at least $T \cdot T^{-1 / 3}=T^{2 / 3}$
- If only target Type 2 , will lose $\approx q T=T^{2 / 3}$ rev. from Type 1
- No algorithm can do better than these two extremes


## Lower bound proof insight

Proof indicates that any policy can't do better than one that

- Chooses ahead of time to target all customer types, or
- Only focus on the high probability types
$\Rightarrow$ Doesn't help to dynamically change which types to target

This mirrors the behavior of our algorithm as well:

- Uses a short initial phase to eliminate low probability types
- Thereon, it only targets the remaining high probability types


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## Conclusions

No-regret pricing strategies

- Both sides of the market are learning from reviews

Algorithm strategically sets low prices early on

- Boosts sales from customers who have rare types and high values

Algorithm trades off:

- Revenue loss due to discounts from the initial phase, and
- Future revenue gains

Lower bound: algorithm is optimal up to lower order terms

## Future directions

Pricing strategies when buyers don't always leave reviews Mimics real-world buyer behaviors


## Future directions

What if the buyers appear over severall rounds?
May behave strategically in order to purchase at lower future prices

Prior research: Buyers bid strategically over many interactions

- Key difference: buyers know their own values
- [Braverman et al.,'18, Deng et al.,'19, Nekipelov et al., '15, Devanur et al.,'14]


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[^0]:    $\downarrow$ Groomer's Best Small Combo Brush
    for Cats and Small Dogs
    Visit the Hartz Store
    
    7,579
    . 579 ratings | 8 answered questions
    Amazon's Choice for "hart groomer's best combo dog brush"

