Leveraging Reviews: Learning to Price with Buyer and Seller Uncertainty

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Joint work with Wenshuo Guo, Nika Haghtalab, and Kirthevasan Kandasamy

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Learning from reviews

Online shopping accounts for 22% of global retail sales

Customers make far more informed decisions than ever before Gain insights from **hundreds of reviews** before making purchases

★★★★☆ 4.3 out of 5
1,823 global ratings

Learning from reviews

Often use reviews by buyers who share their "**type**," e.g.:

Body type for clothes



Skin type for skincare products

Use these reviews to **estimate** how much they will **value** items *Quantities they may be uncertain of before purchasing*

Filtering reviews by type





Looking for specific info?

Q long-haired

Customer Reviews

★☆☆☆☆ Did not collect any hair off of my long haired cat

By Nazli Zeynep Turken on August 30, 2021

This brush/comb combo did not really collect any hair from my long-haired cat without a lot of pressure. The fur shedder work better.

×

Filtering reviews by type

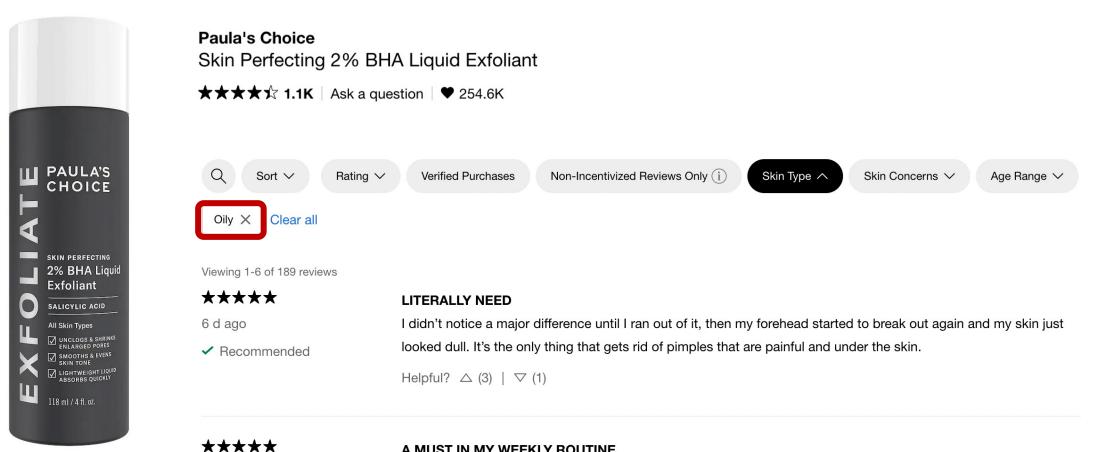


Editor Mid Rise Bootcut Pant

 $\star \star \star \star \star \star$ 4.2 (352) Write a review

Search topics and reviews	Q		
Rating V Body	Type V Incentivized Review V Age V		
ATHLETIC × Clear All			
1 – 7 of 7 Reviews			
Disapprove	****		
Nj	Poor		
Review 1	4 months ago		
Votes 12	Pockets flare out , not flattering I want my columnist pants back with the slit top pocket!		

Filtering reviews by type



A MUST IN MY WEEKLY ROUTINE

Key challenge when pricing

For **rare** types of customers,

- May find only a few reviews from similar customers
- Due to uncertainty, may only be willing to buy at relatively **low prices**

	Editor Mid Rise Bootcut Pant ★★★★★ 4.2 (352) Write a review	
	Search topics and reviews	Q
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	ATHLETIC × Clear All	
View: All Models	1 – 7 of 7 Reviews	

Key challenge when pricing

Customer's **purchase decision** isn't just a function of the price

- Depends on how certain the customer is about her valuation
- In turn, depends on the **earlier sales and reviews**

Leads to a **tension** between:

- Setting **revenue-optimal prices**, and
- Ensuring that buyers have **enough reviews to estimate** their values

Results overview

Introduce a model that simultaneously captures:

The seller's pricing problem

The buyers' learning problem

 $\star\star\star$ The modus through which the buyers learn: reviews

We study how a seller can learn to set high-revenue prices

- Provide a no-regret learning algorithm
- Matching regret lower bounds

Outline

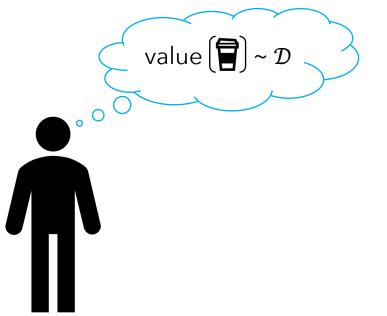
1. Introduction

2. Mechanism design background

- 3. Model
- 4. Main results
- 5. Conclusions and future directions

Mechanism design background

- Single item, single buyer
- Distribution ${\mathcal D}$ over buyer's value for item Seller knows ${\mathcal D}$



Mechanism design background

- Single item, single buyer
- Distribution ${\mathcal D}$ over buyer's value for item Seller knows ${\mathcal D}$
- Interaction between buyer and seller:
 - 1. Seller uses \mathcal{D} to select choose **price** p
 - 2. Buyer draws value $v \sim D$ and purchases item if $v \ge p$
- **Revenue-maximizing** price: $\operatorname{argmax}\{p \cdot \mathbb{P}_{v \sim D} [v \ge p]\}$
- Assumes seller knows ${\mathcal D}$ and buyer knows v . We relax both these assumptions

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Model

- Item sold repeatedly to sequence of buyers over T rounds
 - Buyers are distinct
- Each buyer has a **type** $i \in [d]$
 - E.g., height, weight, skin type, ...
 - There's an unknown distribution $\mathcal P$ over types [d]



Model

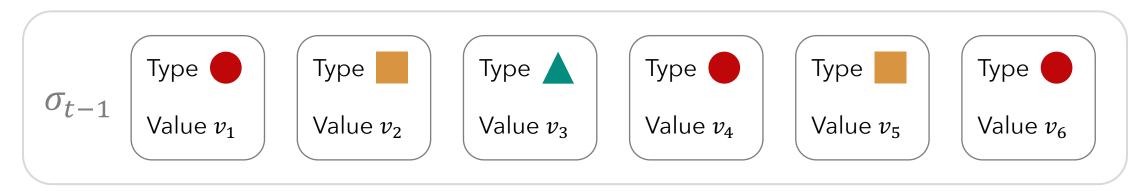
- Buyer of type *i*'s **value** for item drawn from distribution \mathcal{D}_i
 - support(\mathcal{D}_i) \subseteq [0,1]
 - Has mean θ_i
- θ_i : buyer's *ex-ante* value
 - What buyer would **expect** their value to be before buying the item
- $v \sim D_i$: buyer's *ex-post* value
 - What their **value actually is** after buying the item
- Seller knows $\theta_1, \dots, \theta_d$ but not the distributions $\mathcal{P}, \mathcal{D}_1, \dots, \mathcal{D}_d$

Distribution over types

Online learning model

At each timestep t = 1, ..., T:

1. Reviews σ_{t-1} describe past buyers' types & *ex-post* values



Online learning model

At each timestep t = 1, ..., T:

- 1. Reviews σ_{t-1} describe past buyers' types & *ex-post* values
- 2. Seller sets a **price** $p_t \in [0,1]$
- 3. Buyer arrives with type $i_t \sim \mathcal{P}$
 - i. They observe the **past reviews** of buyers with type i_t
 - ii. They decide **whether to purchase** the item

Seller **doesn't know the type** i_t when they choose p_t

- 4. If the buyer purchases the item, they pay p_t
 - i. If they buy, they **leave a review** of (i_t, v_t) with $v_t \sim \mathcal{D}_{i_t}$

Buyers' purchasing model

- Buyer's purchase decision defined by threshold $\tau_t(\sigma_{t-1}, i_t)$
 - $\tau_t(\sigma_{t-1}, i_t)$ represents the buyer's estimation of θ_{i_t} based on reviews
- Agent purchases the item if $p_t \leq \tau_t(\sigma_{t-1}, i_t)$
- Conservative agent would choose $\tau_t(\sigma_{t-1}, i_t)$ to be low
 - Extreme example would set $\tau_t(\sigma_{t-1}, i_t) = 0$



Agent only buys item if offered for free!

• Optimizing revenue with such a conservative agent is **hopeless**

Bounded pessimism assumption

 $\tau_t(\sigma_{t-1}, i_t)$ is at least a lower confidence bound LB_t that equals:

- The **average** of the reviews left by buyers with type i_t ,
- Minus an uncertainty term that depends on # of reviews

Definition: η -pessimistic agent

• Φ_t = reviews left by previous buyers with type i_t

•
$$\operatorname{LB}_t = \frac{1}{|\Phi_t|} \sum_{\nu \in \Phi_t} \nu - \sqrt{\frac{1}{2|\Phi_t|}} \ln \frac{t}{\eta}$$

- Agent is η -pessimistic if $\tau_t(\sigma_{t-1}, i_t) \ge LB_t$
 - Will definitely buy if $LB_t \ge p_t$

Bounded pessimism assumption

Definition: η -pessimistic agent • Φ_t = reviews left by previous buyers with type i_t • $LB_t = \frac{1}{|\Phi_t|} \sum_{v \in \Phi_t} v - \sqrt{\frac{1}{2|\Phi_t|} \ln \frac{t}{\eta}}$ • Agent is η -pessimistic if $\tau_t(\sigma_{t-1}, i_t) \ge LB_t$ • Will definitely buy if $LB_t \ge p_t$

With probability $1 - \eta$, for all $t, \theta_{i_t} \ge LB_t$

- If $LB_t \ge p_t$, agent's **expected utility** $\theta_{i_t} p_t$ is likely positive
- Will buy if have **good reason to believe** their expected utility is ≥ 0

Key challenge

• Seller doesn't know i_t

⇒ Doesn't know # of reviews buyer will use to construct value estimate

- If *i_t* is a rare type, then LB_t will be low
 Would have to set a low price to ensure a purchase and a review
- If rare type's value is high, may be worth it to offer a low price Seller could "**win over**" these rare but high-value customers

$$p_t \underbrace{\begin{array}{c} \bullet \\ \bullet \end{array}}_{p_t} \begin{array}{c} \bullet \\ \bullet \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \begin{array}{c} \bullet \\ \bullet \end{array} \end{array} \end{array}$$
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 Would have to set a low price to ensure a purchase and a review
- If rare type's value is high, may be worth it to offer a low price Seller could "**win over**" these rare but high-value customers
- Seller has to decide who to win over without knowing i_t or \mathcal{P} May offer low price to a buyer who'd be willing to buy at a higher price

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Prior research

Rich literature on **social learning from reviews**

[Chamley, '04; Bose et al., RAND J. Econ'06; Crapis et al., Manage Sci '17; Besbes, Scarsini, OR'18; Ifrach et al., OR'19; Kakhbod et al. SSRN'21; Boursier et al., ALT'22; Acemoglu et al. Econometrica'22]

Bayesian buyers:

Calculate item's posterior quality given the past reviews [e.g., Ifrach et al., OR'19; Boursier et al., ALT'22; Acemoglu et al., Econometrica'22]

May be challenging to compute Bayesian updates Several papers relax this assumption [e.g., Crapis et al., Manage Sci '17; Besbes, Scarsini, OR'18]

Prior research

- E.g., Besbes and Scarsini [OR'18] study
 - 1. Fully **Baysian** buyers
 - 2. Buyers who can only observe the **average** of the past reviews
 - Conditions under which buyers can recover product's true quality
- Our model is situated between (1) and (2)
 - Purchase decisions depend on:
 - Average of the past reviews
 - Number of those reviews
- Besbes and Scarsini [OR'18] analyze **risk-neutral** buyers
 - We study **risk-averse** buyers:

May not purchase even if the price is below the average reviews

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Regret

Regret is the difference between:

- 1 The **algorithm**'s total expected revenue, and
- 2 The expected revenue of the **optimal fixed price** if: agents buy if their *ex-ante* value is larger than the price

Under (2), the buyers and seller know more than under (1):

- Seller knows all distributions $\mathcal{P}, \mathcal{D}_1, \dots, \mathcal{D}_d$ Knows which customers to target to maximize revenue
- Buyers know their ex-ante values $\theta_1, \dots, \theta_d$ Seller can extract more revenue than he could from uncertain buyers

Regret

Regret is the difference between:

- 1 The **algorithm**'s total expected revenue, and
- 2 The expected revenue of the **optimal fixed price** if: agents buy if their *ex-ante* value is larger than the price
- $b_{t} = 1 \text{ if buyer buys at round } t \text{ at price } p_{t}; b_{t} = 0 \text{ otherwise}$ $P_{t=1}^{T} b_{t} \cdot p_{t}$ $p^{*} = \operatorname{argmax} \{ p \cdot \mathbb{P}_{i \sim \mathcal{P}} [\theta_{i} \geq p] \}$ $T \cdot p^{*} \cdot \mathbb{P}_{i \sim \mathcal{P}} [\theta_{i} \geq p^{*}]$



Regret is the difference between:

- The algorithm's total expected revenue, and
- **2** The expected revenue of the **optimal fixed price** if:

agents buy if their *ex-ante* value is larger than the price

In other words,

$$\mathbb{E}[R_T] = T \cdot p^* \cdot \mathbb{P}_{i \sim \mathcal{P}}[\theta_i \ge p^*] - \sum_{t=1}^T p_t \cdot b_t$$

Main result

 q_{\min} = minimum probability of any type $\left(\min_{i \in [d]} \mathbb{P}_{j \sim D}[j=i]\right)$

Theorem: We provide an algorithm such that

- If q_{\min} not tiny $(q_{\min} > 2d^{-2/3}T^{-1/3})$ then $\mathbb{E}[R_T] = O\left(\sqrt{\frac{T}{q_{\min}} + T^{1/3}d^{2/3}}\right)$
- Otherwise,

$$\mathbb{E}[R_T] = O\left(T^{2/3}d^{1/3} + T^{1/3}d^{2/3}\right)$$

Also provide **lower bounds** that match up to lower order terms

Prior research

If seller only observes **purchase decisions** and not reviews:

- $\tilde{\Theta}(T^{2/3})$ regret bound [Kleinberg & Leighton, '03]
- Can be improved to $\tilde{\Theta}(T^{1/2})$ under distributional assumptions

If seller observes **purchase decisions** and **reviews**:

- Algorithm with $\tilde{O}(\sqrt{T})$ regret [Zhao & Chen, '20]
- Assumes buyers know their own values

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Algorithm overview

Algorithm maintains set S_t of buyer types which it estimates:

- 1. Have a sufficiently **high value**, and
- 2. Are **not exceedingly rare**

Intuitively, S_t is the set of buyers that the algorithm is targeting



Algorithm overview

Algorithm has two phases

1st phase:

- Algorithm offers the item for **free**
- Observes **i.i.d. samples** from the type distribution
- Sets S_t to be the set of types that appeared often enough

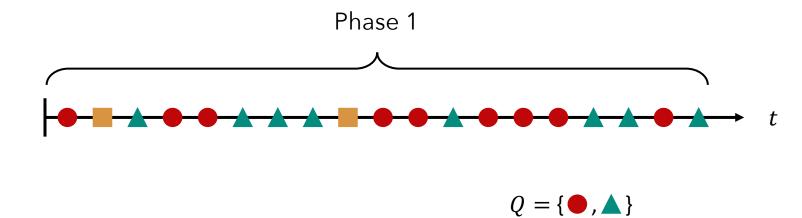
2nd phase:

- Sets price low enough so that buyers in S_t always buy
- Eliminates types from S_t that contribute too little revenue

Algorithm: 1st phase

Offers item for free for $\widetilde{\Theta}(T^{1/3}d^{2/3})$ rounds

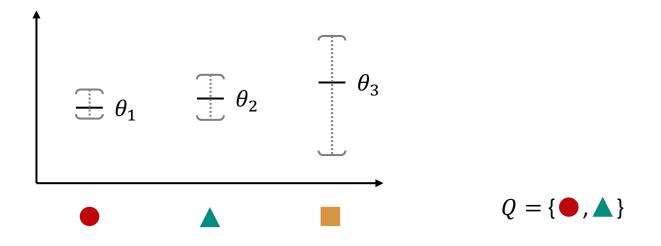
Q = set of buyer types that appeared frequently



Algorithm: 2nd phase overview

Algorithm will ignore types not in ${\it Q}$

- These customers are rare
- Will have more uncertainty about their value (low LB_t)
- Seller will have to set a low price to target these customers
 ⇒ Not worthwhile to target these customers

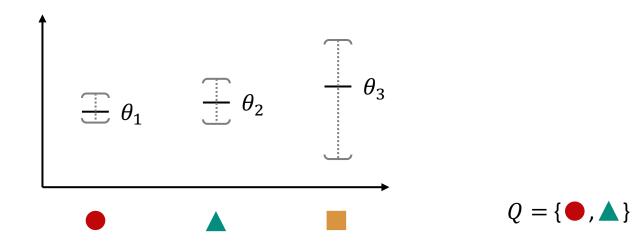


Algorithm: 2nd phase overview

In 2nd phase, only aims to maximize revenue WRT buyers in Q • rev $(p, Q) = p \cdot \mathbb{P}_{i \sim D}[\theta_i \ge p \text{ and } i \in Q]$

• $p^*(Q) = \operatorname{argmax}_{p \in [0,1]} \operatorname{rev}(p, Q)$

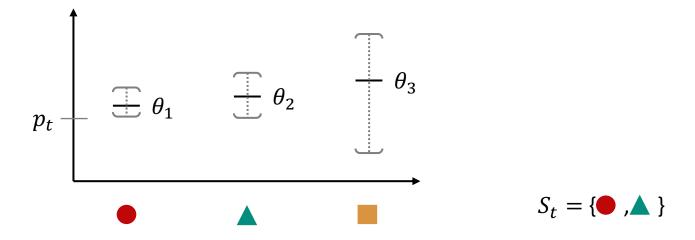
Observation: $p^*(Q) = \theta_{i_Q}$ for some $i_Q \in Q$



Algorithm: 2nd phase price selection

Maintains set S_t of "active types" such that i_Q is likely in S_t S_t initially set to Q

Sets p_t low enough to ensure if $i_t \in S_t$, then the buyer will buy Ensures a review if $i_t \in S_t$

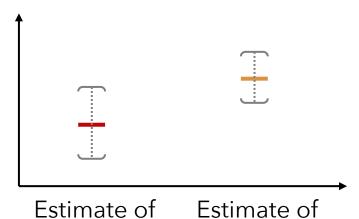


Algorithm: 2nd phase type elimination

For each active type $i \in S_t$, algorithm estimates $rev(\theta_i, Q)$ $rev(\theta_i, Q) = \theta_i \cdot \mathbb{P}_{j \sim D}[\theta_j \ge \theta_i \text{ and } j \in Q]$

Requires care because at each round:

- Don't observe $\mathbf{1}_{\{\theta_{i_t} \ge \theta_i \text{ and } i_t \in Q\}}$
- Only observe $\mathbf{1}_{\{b_t=1, \theta_{i_t} \ge \theta_i, \text{ and } i_t \in Q\}}$



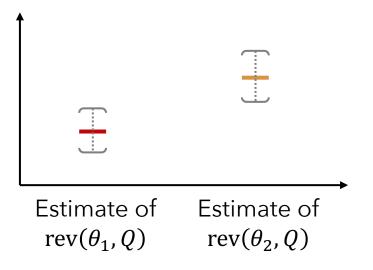
 $rev(\theta_2, Q)$

 $rev(\theta_1, Q)$

Algorithm: 2nd phase type elimination

For each active type $i \in S_t$, algorithm estimates $rev(\theta_i, Q)$ $rev(\theta_i, Q) = \theta_i \cdot \mathbb{P}_{j \sim D} [\theta_j \ge \theta_i \text{ and } j \in Q]$

Removes types from S_t if estimate is too small



Algorithm summary

Phase 1:

- Offer item for free to get samples from type distribution
- Set Q to be set of types that appeared sufficiently often

Phase 2:

- Only aim to compete with $p^*(Q) = \theta_{i_0}$ for some $i_Q \in Q$
- Maintain set S_t such that $i_Q \in S_t$
- Set price low enough so that buyers in S_t always buy
- Eliminate types from S_t that contribute too little revenue

Distinctions from explore-then-commit

"Explore" phase of ETC is much longer (often $O(T^{2/3})$ rounds)

ETC algorithms focus on learning **all unknowns** in 1st phase We only focus on eliminating low probability types

"Commit" phase of ETC often **doesn't include any learning** In the 2nd phase, our algorithm is still learning the optimal price

Unlike our algorithm, ETC can't obtain $O(T^{1/2})$ regret

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Regret bound

Theorem: If
$$q_{\min}$$
 is tiny $\left(q_{\min} < 2d^{-2/3}T^{-1/3}\right)$
 $\mathbb{E}[R_T] = O\left(T^{1/3}d^{2/3} + T^{2/3}d^{1/3}\right)$

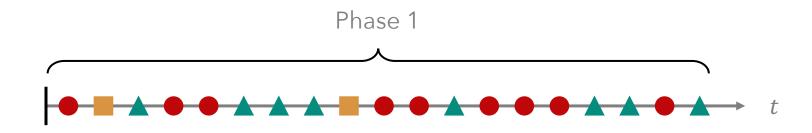
Otherwise,

$$\mathbb{E}[R_T] = O\left(\sqrt{\frac{T}{q_{\min}}} + T^{1/3}d^{2/3}\right)$$

 q_{\min} = minimum probability of any type $\left(\min_{i \in [d]} \mathbb{P}_{j \sim \mathcal{D}}[j = i]\right)$

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 $\mathbb{E}[R_T] = O\left(T^{1/3}d^{2/3} + T^{2/3}d^{1/3}\right)$

- In 1st phase, item offered for free
- Phase lasts $\widetilde{\Theta}(T^{1/3}d^{2/3})$ rounds

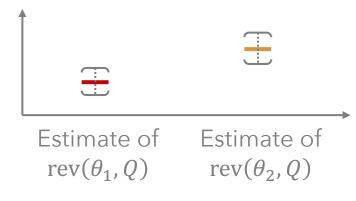


Theorem: If
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 $\mathbb{E}[R_T] = O\left(T^{1/3}d^{2/3} + T^{2/3}d^{1/3}\right)$

- In 2nd phase, alg competes with $p^*(Q)$
- Competing with $p^*(Q)$ instead of optimal price adds $O(T^{2/3}d^{1/3})$ regret

Theorem: If
$$q_{\min}$$
 is tiny $\left(q_{\min} < 2d^{-2/3}T^{-1/3}\right)$
 $\mathbb{E}[R_T] = O\left(T^{1/3}d^{2/3} + T^{2/3}d^{1/3}\right)$

- In 2nd phase, maintains estimates of $rev(\theta_i, Q)$ for all $i \in S_t$
- Error of estimates contributes $\tilde{O}(\sqrt{T})$ to regret



Theorem: If
$$q_{\min}$$
 is tiny $\left(q_{\min} < 2d^{-2/3}T^{-1/3}\right)$
 $\mathbb{E}[R_T] = O\left(T^{1/3}d^{2/3} + T^{2/3}d^{1/3}\right)$

Proof sketch:

• Agents themselves are learning

• Increases the regret by
$$O\left(d^{1/3}T^{1/3}\sqrt{\ln\frac{1}{\eta}}\right)$$

What changes when q_{\min} isn't tiny?

Theorem: If
$$q_{\min}$$
 isn't tiny $\left(q_{\min} > 2d^{-2/3}T^{-1/3}\right)$
 $\mathbb{E}[R_T] = O\left(\sqrt{\frac{T}{q_{\min}} + T^{1/3}d^{2/3}}\right)$

- Same analysis structure, but we prove that WHP, Q = [d]
- Significantly reduces the sources of regret

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Nearly-matching regret lower bound

Theorem:

• q_{\min} -independent lower bound of $\Omega(T^{2/3}d^{1/3})$

• If
$$q_{\min} > T^{-1/3} d^{-2/3}$$
, lower bound of $\Omega\left(\sqrt{\frac{T}{q_{\min}}}\right)$

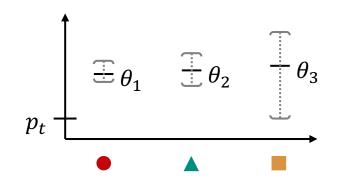
Lower bound proof intuition

Different types have similar value distributions

• But large variation in appearance probabilities

Intuitively, any algorithm must decide if:

• It will target low-probability buyers (large confidence intervals)



Lower bound proof intuition

Different types have similar value distributions

• But large variation in appearance probabilities

Intuitively, any algorithm must decide if:

- It will target low-probability buyers (large confidence intervals)
- Or ignore low-probability buyers

Either way, any algorithm suffers high regret

$$p_t \stackrel{\bullet}{=} \theta_1 \stackrel{\frown}{=} \theta_2 \stackrel{\bullet}{=} \theta_3$$

Lower bound proof intuition (d = 2)

•
$$\theta_1 = \theta_2 = \frac{1}{2} \implies \text{baseline's price is } \frac{1}{2}$$

- $\mathbb{P}_{i \sim \mathcal{P}}[i=1] = q$, $\mathbb{P}_{i \sim \mathcal{P}}[i=2] = 1 q$, $q = T^{-1/3}$
- Type 1's lower bound will always be $\lesssim \frac{1}{2} \sqrt{\frac{1}{qT}} = \frac{1}{2} T^{-1/3}$
- If target Type 1 and 2, must set $p_t \preccurlyeq \frac{1}{2} T^{-1/3}$
 - Means regret is at least $T \cdot T^{-1/3} = T^{2/3}$
- If only target Type 2, will lose $\approx qT = T^{2/3}$ rev. from Type 1
- No algorithm can do better than these two extremes

Lower bound proof insight

Proof indicates that any policy can't do better than one that

- Chooses ahead of time to target all customer types, or
- Only focus on the **high probability** types

 \Rightarrow Doesn't help to dynamically change which types to target

This **mirrors the behavior** of our algorithm as well:

- Uses a short initial phase to eliminate low probability types
- Thereon, it only targets the remaining high probability types

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Conclusions

No-regret pricing strategies

• Both sides of the market are **learning from reviews**

Algorithm strategically sets **low prices early on**

• Boosts sales from customers who have **rare types** and **high values**

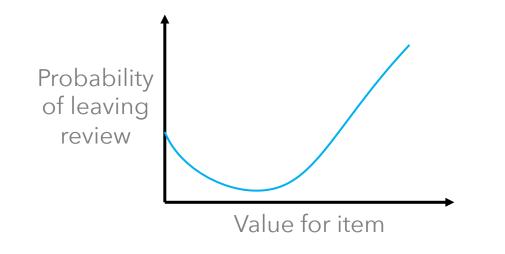
Algorithm trades off:

- Revenue loss due to **discounts** from the initial phase, and
- Future **revenue gains**

Lower bound: algorithm is optimal up to lower order terms

Future directions

Pricing strategies when buyers don't always leave reviews Mimics real-world buyer behaviors



Future directions

What if the buyers **appear over several rounds**? May **behave strategically** in order to purchase at lower future prices

Prior research: Buyers bid strategically over many interactions

- Key difference: buyers know their own values
- [Braverman et al., '18, Deng et al., '19, Nekipelov et al., '15, Devanur et al., '14]

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