Stanford MS&E 236 / CS 225: Lecture 13 Algorithm configuration

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Today, we will discuss *automated algorithm configuration*, a broadly applicable way of using ML to optimize the parameters of any parameterized algorithm, such as an integer programming (IP) solver. Integer programming solvers like CPLEX and Gurobi each come with over one hundred tunable parameters. In automated algorithm configuration, our goal is to use a data-driven approach to find optimized, application-specific parameter settings.

This lecture will overview a seminal approach to automated algorithm configuration by Hutter et al. [3]. This will give us a glimpse into some of the historical origins of this field, though there are related papers from several years earlier as well [e.g., 1, 2, 6, 7].

1 Setup

Our goal will be to optimize the parameters of an arbitrary algorithm with k tunable parameters. The i^{th} parameter setting is from a set Θ_i . We will assume, for now, that $|\Theta_i|$ is finite (for example, by discretizing continuous parameters). The entire parameter space is then $\Theta \subseteq \Theta_1 \times \cdots \times \Theta_k$. Hutter et al. [3] report that for IP solvers, $|\Theta|$ can be as large as 10^{37} (for context, the number of stars in the universe is 10^{24})!

Our goal is to find algorithm parameter settings that lead to particularly strong algorithmic performance (e.g., low runtime) on problems from the particular application domain at hand. Thus, we need a way of modeling an application domain. We will use Π to denote a set of problem instances that the parameterized algorithm may take as input. For example, $\pi \in \Pi$ may be an integer program. Moreover, we will assume that there is an applicationspecific distribution \mathcal{D} over Π , which may or may not be known. For example, \mathcal{D} might be a distribution over the particular routing IPs that a Bay Area shipping company has to solve on a day-to-day basis. Alternatively, if Π is a known benchmark set, then \mathcal{D} might be the uniform distribution over this set. We use $r_{\theta}(\pi)$ to denote the runtime of the algorithm with parameters $\theta \in \Theta$ on instance π .

2 Problem statement

Formally, our goal is to find a parameter setting $\boldsymbol{\theta}$ with low expected runtime $\mathbb{E}_{\pi \sim \mathcal{D}}[r_{\boldsymbol{\theta}}(\pi)]$. For example, if \mathcal{D} represents the distribution of routing IPs that a shipping company has to

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solve on a day-to-day basis, then $\mathbb{E}_{\pi \sim \mathcal{D}}[r_{\theta}(\pi)]$ is what we expect the runtime of our solver to be on IPs that we'll encounter in the future. Alternatively, if \mathcal{D} is the uniform distribution over a benchmark set Π , then

$$\mathop{\mathbb{E}}_{\pi \sim \mathcal{D}}[r_{\theta}(\pi)] = \frac{1}{|\Pi|} \sum_{\pi \in \Pi} r_{\theta}(\pi).$$

There are several key challenges we face in achieving this goal. First, \mathcal{D} may be unknown. Therefore, our approach will be to sample a "training set" $S = \{\pi_1, \ldots, \pi_N\} \sim \mathcal{D}^N$ and find a parameter setting $\boldsymbol{\theta}$ with low empirical runtime

$$\hat{r}_{\boldsymbol{\theta}}(S) = \frac{1}{N} \sum_{i=1}^{N} r_{\boldsymbol{\theta}}(\pi_i).$$

You can think of this training set as a set of historical instances that have been encountered in the past (for example, all of the routing integer programs that the shipping company has had to solve over the past year). Ideally, this parameter setting will also have low expected runtime (if we are not overfitting), which is a proxy for future runtime when the algorithm is fielded in the wild. However, finding a parameter setting with low empirical runtime is easier said than done: we do not know the analytical form of r_{θ} and it is typically a gnarly, discontinuous function of θ .

3 ParamILS (Parameter Iterated Local Search)

ParamILS is an algorithm proposed by Hutter et al. [3] for parameter optimization that is based on local search. It begins with an initial, default configuration θ_{ils} . It then performs local search in the configuration space. In particular, it changes the setting of one parameter at a time, thereby searching within the neighborhood $N(\theta)$ of the current parameter setting θ . Specifically, $N(\theta)$ denotes the set of configurations that differ from θ in exactly one of its k coordinates. It keeps the changes that result in an empirical runtime improvement. After finding a local minimum in this fashion, it randomly changes some parameter settings to escape. Algorithm 1 is the main ParamILS routine, and Algorithm 2 is the local search

Algo	rithm 1 Vanilla ParamILS	
Inpu	t: Initial configuration $ heta_{ m ils}$	
1: r	epeat	
2:	$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta}_{\mathrm{ils}}$	
3:	for s rounds do	\triangleright Do random exploration
4:	Set $\boldsymbol{\theta}$ to be a uniformly random configuration in $N(\boldsymbol{\theta})$	
5:	$oldsymbol{ heta} \leftarrow ext{IterativeFirstImprovement}(oldsymbol{ heta})$	
6:	if $\hat{r}_{\theta_{\text{ils}}}(S) > \hat{r}_{\theta}(S)$ on a set S sampled from \mathcal{D} then	
7:	$\boldsymbol{\theta}_{\mathrm{ils}} \leftarrow \boldsymbol{\theta}$	
8:	With some small probability, restart: set $\boldsymbol{\theta}$ to be a uniformly	random configuration in Θ
Outp	put: θ	

subroutine that it depends on.

Algorithm 2 ITERATIVEFIRSTIMPROVEMENT

Input: Initial configuration θ 1: $\theta^* \leftarrow \theta$ 2: repeat 3: for each $\theta' \in N(\theta^*)$ (in a random order) do 4: if $\hat{r}_{\theta^*}(S) > \hat{r}_{\theta'}(S)$ on a set S sampled from \mathcal{D} then 5: $\theta^* \leftarrow \theta'$; break $\triangleright \theta'$ has lower empirical runtime than θ^* 6: until $\theta^* = \theta'$ Output: θ^* \triangleright Found a local minimum

3.1 Adaptive capping

Hutter et al. [3] improve upon the basic ParamILS algorithm (Algorithm 1) in a number of ways, one of which is adaptively capping configuration evaluations. Solving integer programs is time-consuming, so checking if $\hat{r}_{\theta'}(S) > \hat{r}_{\theta}(S)$ in Step 4 of Algorithm 2 can have extremely high runtime. Hutter et al.'s adaptive capping strategy stems from the observation that if we have already evaluated $\hat{r}_{\theta}(S)$ and, while evaluating $\hat{r}_{\theta'}(S)$, we discover that θ' is clearly worse than θ , then we might be able to give up evaluating $\hat{r}_{\theta'}(S)$ early.

As an illustrative example, suppose we evaluate $\boldsymbol{\theta}$ and $\boldsymbol{\theta}'$ on one hundred instances $S = \{\pi_1, \ldots, \pi_{100}\} \sim \mathcal{D}^{100}$. Suppose that the algorithm parameterized by $\boldsymbol{\theta}$ takes ten seconds to solve all one hundred instances:

$$\hat{r}_{\theta}(S) = \frac{1}{100} \sum_{i=1}^{100} r_{\theta}(\pi_i) = \frac{1}{100} \cdot 10 = 0.1.$$

Meanwhile, suppose that the algorithm parameterized by θ' takes at least 11 seconds to solve the first instance. We can deduce that

$$\hat{r}_{\theta'}(S) = \frac{1}{100} \sum_{i=1}^{100} r_{\theta'}(\pi_i) \ge \frac{1}{100} \cdot (11 + \underbrace{0 + \dots + 0}_{99 \text{ zeros}}) = 0.11.$$

Therefore, we can stop evaluating θ' eleven seconds into the first run, but still be sure that $\hat{r}_{\theta'}(S) > \hat{r}_{\theta}(S)$. Hutter et al. [3] and follow-up research [4, 5, 8, 9] develop more advanced approaches to adaptive capping, building on this intuition.

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